

| Texturename(pcx) | Source(dds) | Family    | Textures[Family] with the same Source            |
|------------------|-------------|-----------|--------------------------------------------------|
| __scale          | __scale     | core      |                                                  |
| __backup_        | __backup_   | porttest  |                                                  |
| 128x128          | 128x128     | porttest  |                                                  |
| grid             | 64x128      | dungeon   |                                                  |
| abaswal4         | abaswal4    | civicb2   |                                                  |
| abaswal8         | abaswal8    | civicb2   |                                                  |
| arrow_up         | arrow_up    | porttest  |                                                  |
| b03              | b03         | bafford   | carpet[concastle]                                |
| carpet           | b03         | concastle | b03[bafford]                                     |
| b05              | b05         | bafford   |                                                  |
| b06              | b06         | bafford   |                                                  |
| b07              | b07         | bafford   | b07_alt, bdemo1, bdemo1_alt[bufford]             |
| b07_alt          | b07         | bafford   | b07, bdemo1, bdemo1_alt[bufford]                 |
| bdemo1           | b07         | bafford   | b07, b07_alt, bdemo1_alt[bufford]                |
| bdemo1_alt       | b07         | bafford   | b07, b07_alt, bdemo1[bufford]                    |
| b10              | b10         | bafford   |                                                  |
| b13              | b13         | bafford   |                                                  |
| b21              | b21         | bafford   |                                                  |
| b22              | b22         | bafford   |                                                  |
| b28              | b28         | bafford   |                                                  |
| banner03         | banner03    | rescore   |                                                  |
| banner08         | banner08    | bafford   |                                                  |
| banner02         | banner2     | rescore   |                                                  |
| bigbl            | bigbl       | core      | bigbl[Core_1]                                    |
| bigbl            | bigbl       | Core_1    | bigbl[core]                                      |
| bigbl2           | bigbl2      | Core_1    | bigbl2_alt, bigbl2_letztes, robblock[core]       |
| bigbl2_alt       | bigbl2      | core      | bigbl2_letztes, robblock[core], bigbl2[Core_1]   |
| bigbl2_letztes   | bigbl2      | core      | bigbl2_alt, robblock[core], bigbl2[Core_1]       |
| robblock         | bigbl2      | core      | bigbl2_alt, bigbl2_letztes[core], bigbl2[Core_1] |
| wallston         | bigblock    | Ramirez   | cobble[concastle]                                |
| cobble           | bigblock    | concastle | wallston[Ramirez]                                |
| bigblock         | bigblockred | Ramirez   | bigbl2, stone2, stone2s2[core]                   |
| bigbl2           | bigblockred | core      | bigblock[Ramirez], stone2, stone2s2[core]        |
| stone2           | bigblockred | core      | bigblock[Ramirez], bigbl2, stone2s2[core]        |
| stone2s2         | bigblockred | core      | bigblock[Ramirez], bigbl2, stone2[core]          |
| blackmb          | blackmb     | artdout   | tile[core]                                       |
| tile             | blackmb     | core      | blackmb[artdout]                                 |
| blox             | blox        | core      |                                                  |
| Bloxwall         | bloxwall    | core      | Bloxwall[Core_1]                                 |
| Bloxwall         | bloxwall    | Core_1    | Bloxwall[core]                                   |
| blubrik1         | blubrik1    | Core_1    | blubrik1[core]                                   |
| blubrik1         | blubrik1    | core      | blubrik1[Core_1]                                 |
| blushngl         | blushngl    | city      | greenmar[concastle], rock1[core]                 |
| greenmar         | blushngl    | concastle | blushngl[city], rock1[core]                      |
| rock1            | blushngl    | core      | blushngl[city], greenmar[concastle]              |
| blustn           | blustn      | core      | blustn__[core], blustn[Core_1]                   |
| blustn           | blustn      | Core_1    | blustn, blustn__[core]                           |
| blustn__         | blustn      | core      | blustn[core], blustn[Core_1]                     |
| bone1            | bone1       | catacomb  | bone2[catacomb]                                  |
| bone2            | bone1       | catacomb  | bone1[catacomb]                                  |
| books01a         | books01a    | rescore   | books1b, books2b, books02a                       |

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|             |           |                 |                                                |
|-------------|-----------|-----------------|------------------------------------------------|
| books1b     | books01a  | <b>rescore</b>  | books01a, books2b, books02a                    |
| books02a    | books01a  | <b>rescore</b>  | books01a, books1b, books2b                     |
| books2b     | books01a  | <b>rescore</b>  | books01a, books1b, books02a                    |
| books03a    | books03a  | <b>rescore</b>  | books3b, books04a, books4b                     |
| books3b     | books03a  | <b>rescore</b>  | books03a, books04a, books4b                    |
| books04a    | books03a  | <b>rescore</b>  | books03a, books3b, books4b                     |
| books4b     | books03a  | <b>rescore</b>  | books03a, books04a, books3b                    |
| brick1      | brick1    | <b>core</b>     | brick1[Core_2]                                 |
| brick1      | brick1    | <b>Core_2</b>   | brick1[core]                                   |
| brick2128   | brick2128 | <b>core</b>     | brick2128[Core_3]                              |
| brick2128   | brick2128 | <b>Core_3</b>   | brick2128[core]                                |
| brick2256   | brick2256 | <b>core</b>     | brick2256[Core_3]                              |
| brick2256   | brick2256 | <b>Core_3</b>   | brick2256[core]                                |
| Brickfl1    | brickfl1  | <b>core</b>     | Brickfl2[core], Brickfl1[Core_1]               |
| Brickfl1    | brickfl1  | <b>Core_1</b>   | Brickfl1, Brickfl2[core]                       |
| Brickfl2    | brickfl1  | <b>core</b>     | Brickfl1[core], Brickfl1[Core_1]               |
| brickfl3    | brickfl3  | <b>core</b>     | doorstep[newcity]                              |
| doorstep    | brickfl3  | <b>newcity</b>  | brickfl3[core]                                 |
| bricks      | bricks    | <b>core</b>     | bricks_alt[core], bricks[Core_2]               |
| bricks      | bricks    | <b>Core_2</b>   | bricks, bricks_alt[core]                       |
| bricks_alt  | bricks    | <b>core</b>     | bricks[core], bricks[Core_2]                   |
| bricks2     | bricks2   | <b>core</b>     | bricks2_alt[core], bricks2[Core_2]             |
| bricks2     | bricks2   | <b>Core_2</b>   | bricks2, bricks2_alt[core]                     |
| bricks2_alt | bricks2   | <b>core</b>     | bricks2[core], bricks2[Core_2]                 |
| brickwd     | brickwd   | <b>core</b>     | brickwd[Core_3]                                |
| brickwd     | brickwd   | <b>Core_3</b>   | brickwd[core]                                  |
| brickwin    | brickwin  | <b>core</b>     | brickwin[Core_3]                               |
| brickwin    | brickwin  | <b>Core_3</b>   | brickwin[core]                                 |
| brickwl     | brickwl   | <b>core</b>     | brickwl[Core_3]                                |
| brickwl     | brickwl   | <b>Core_3</b>   | brickwl[core]                                  |
| brnsth2s    | brnsth2s  | <b>core</b>     | brnsth2s[Core_2]                               |
| brnsth2s    | brnsth2s  | <b>Core_2</b>   | brnsth2s[core]                                 |
| bronbem     | bronbem   | <b>NewMage</b>  | bronbem[NewMetal], rust4rv[mech]               |
| bronbem     | bronbem   | <b>NewMetal</b> | bronbem[NewMage], rust4rv[mech]                |
| rust4rv     | bronbem   | <b>mech</b>     | bronbem[NewMage], bronbem[NewMetal]            |
| bronzel2    | bronzel2  | <b>NewMage</b>  | bronzel2[NewMetal], bronzel2[mech]             |
| bronzel2    | bronzel2  | <b>NewMetal</b> | bronzel2[NewMage], bronzel2[mech]              |
| bronzel2    | bronzel2  | <b>mech</b>     | bronzel2[NewMage], bronzel2[NewMech]           |
| bronz128    | bronz128  | <b>NewMage</b>  | bronz128[NewMetal], rustsl2[mech]              |
| bronz128    | bronz128  | <b>NewMetal</b> | bronz128[NewMage], rustsl2[mech]               |
| rustsl2     | bronz128  | <b>mech</b>     | bronz128[NewMetal], bronz128[NewMage]          |
| bronz64     | bronz64   | <b>NewMage</b>  | bronz64[NewMetal], bronz64[mech]               |
| bronz64     | bronz64   | <b>NewMetal</b> | bronz64[NewMage], bronz64[mech]                |
| bronz64     | bronz64   | <b>mech</b>     | bronz64[NewMage], bronz64[NewMech]             |
| bronzpa2    | bronzpa2  | <b>NewMage</b>  | bronzpa2[NewMetal], bronzpa2[mech]             |
| bronzpa2    | bronzpa2  | <b>NewMetal</b> | bronzpa2[NewMage], bronzpa2[mech]              |
| bronzpa2    | bronzpa2  | <b>mech</b>     | bronzpa2[NewMage], bronzpa2[NewMech]           |
| bronzpat    | bronzpat  | <b>NewMage</b>  | bronzpat[NewMetal], grid_alt[dungeon],         |
| bronzpat    | bronzpat  | <b>NewMetal</b> | bronzpat[NewMage], grid_alt[dungeon],          |
| grid_alt    | bronzpat  | <b>dungeon</b>  | bronzpat[NewMetal], bronzpat[NewMage], rustsl: |
| rustsgr     | bronzpat  | <b>mech</b>     | bronzpat[NewMetal], bronzpat[NewMage], grid_ε  |
| rustsl2_alt | bronzpat  | <b>mech</b>     | bronzpat[NewMetal], bronzpat[NewMage], grid_ε  |
| broz2128    | broz2128  | <b>NewMage</b>  | broz2128[NewMetal], broz2128[mech]             |

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|                 |           |                 |                                                    |
|-----------------|-----------|-----------------|----------------------------------------------------|
| broz2128        | broz2128  | <b>NewMetal</b> | broz2128[NewMage], broz2128[mech]                  |
| broz2128        | broz2128  | <b>mech</b>     | broz2128[NewMage], broz2128[NewMech]               |
| broz3           | broz3     | <b>NewMage</b>  | broz3[NewMetal], broz3[mech]                       |
| broz3           | broz3     | <b>NewMetal</b> | broz3[NewMage], broz3[mech]                        |
| broz3           | broz3     | <b>mech</b>     | broz3[NewMage], broz3[NewMech]                     |
| broz4128        | broz4128  | <b>NewMage</b>  | broz4128[NewMetal], broz4128[mech]                 |
| broz4128        | broz4128  | <b>NewMetal</b> | broz4128[NewMage], broz4128[mech]                  |
| broz4128        | broz4128  | <b>mech</b>     | broz4128[NewMage], broz4128[NewMech]               |
| brozcei         | brozcei   | <b>NewMage</b>  | brozcei[NewMetal], brozcei[mech]                   |
| brozcei         | brozcei   | <b>NewMetal</b> | brozcei[NewMage], brozcei[mech]                    |
| brozcei         | brozcei   | <b>mech</b>     | brozcei[NewMage], brozcei[NewMech]                 |
| bsrock          | bsrock    | <b>core</b>     | bsrock[Core_2]                                     |
| bsrock          | bsrock    | <b>Core_2</b>   | bsrock[core]                                       |
| bstnwal1        | bstnwal1  | <b>core</b>     | bstnwal1[Core_2]                                   |
| bstnwal1        | bstnwal1  | <b>Core_2</b>   | bstnwal1[core]                                     |
| case3           | case3     | <b>Ramirez</b>  | case3a[Ramirez]                                    |
| case3a          | case3     | <b>Ramirez</b>  | case3[Ramirez]                                     |
| cave            | cave      | <b>core</b>     | (5 more..)[cave] cave[Core_1],cave1, cave2[Cav     |
| cave            | cave      | <b>Core_1</b>   | Cave, (5 more..)[core] cave1, cave2[Cave],...      |
| cave1           | cave      | <b>Cave</b>     | cave, (5 more..)[core], cave[Core_1], cave2[Cav    |
| cave2           | cave      | <b>Cave</b>     |                                                    |
| asfalt_alt      | cave      | <b>core</b>     |                                                    |
| CAVRGH5_alt     | cave      | <b>core</b>     |                                                    |
| Hewn3_alt       | cave      | <b>core</b>     |                                                    |
| Hewn4_alt       | cave      | <b>core</b>     |                                                    |
| HUESTONE_alt    | cave      | <b>core</b>     |                                                    |
| lc09            | cave      | <b>lostcty</b>  |                                                    |
| d14             | cave      | <b>maw_</b>     |                                                    |
| mawsto4         | cave      | <b>maw_</b>     |                                                    |
| cavrgh5         | cavrgh5   | <b>core</b>     | Hewn4[core]                                        |
| Hewn4           | cavrgh5   | <b>core</b>     | cavrgh5[core]                                      |
| cdirt           | cdirt     | <b>vmaw</b>     | cdirt[core, Core_2]                                |
| cdirt           | cdirt     | <b>core</b>     | cdirt[Core_2, vmaw]                                |
| cdirt           | cdirt     | <b>Core_2</b>   | cdirt[core, vmaw]                                  |
| cdoor01         | Cdoor01   | <b>city</b>     |                                                    |
| cement          | cement    | <b>core</b>     | FLCROSS[church]                                    |
| FLCROSS         | cement    | <b>church</b>   | cement[core]                                       |
| cfwinf01        | cfwinf01  | <b>city</b>     |                                                    |
| cfwinl01        | cfwinl01  | <b>city</b>     |                                                    |
| checker         | checker   | <b>porttest</b> | checker_neu[porttest]                              |
| checker_neu     | checker   | <b>porttest</b> | checker[porttest]                                  |
| clnbrik1        | clnbrik1  | <b>core</b>     | clnbrick1_alt[core]                                |
| clnbrick1_alt   | clnbrick1 | <b>core</b>     | clnbrick1[core]                                    |
| cobbel          | cobbel    | <b>core</b>     | cobbel_aaaaaalt[core]                              |
| cobbel_aaaaaalt | cobbel    | <b>core</b>     | cobbel[core]                                       |
| cobls1          | cobls1    | <b>core</b>     | cobl2 cobl2_alt, cobl2lo, cobls1, cobls1_alt[core] |
| cobls1          | cobls1    | <b>Core_1</b>   | cobl2 cobl2_alt, cobl2lo, cobls1, cobls1_alt[core] |
| cobl2           | cobls1    | <b>core</b>     | cobl2 cobl2_alt, cobl2lo, cobls1, cobls1_alt[core] |
| cobl2_alt       | cobls1    | <b>core</b>     | cobl2 cobl2_alt, cobl2lo, cobls1, cobls1_alt[core] |
| cobl2lo         | cobls1    | <b>core</b>     | cobl2 cobl2_alt, cobl2lo, cobls1, cobls1_alt[core] |
| cobls1_alt      | cobls1    | <b>core</b>     | cobl2 cobl2_alt, cobl2lo, cobls1, cobls1_alt[core] |
| column1a        | column1a  | <b>Ramirez</b>  |                                                    |
| column3         | column3   | <b>Ramirez</b>  |                                                    |

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|                |           |                  |                                           |
|----------------|-----------|------------------|-------------------------------------------|
| columnnw       | columnnw  | <b>concastle</b> | columnnw_[concastle]                      |
| columnnw_      | columnnw  | <b>concastle</b> | columnnw[concastle]                       |
| con1           | con1      | <b>catacomb</b>  |                                           |
| con1sml        | con1sml   | <b>catacomb</b>  |                                           |
| conrose2       | conrose2  | <b>concastle</b> |                                           |
| cracked        | cracked   | <b>core</b>      |                                           |
| cragstone      | cragstone | <b>core</b>      | cragstone[Core_1]                         |
| cragstone      | cragstone | <b>Core_1</b>    | cragstone[core]                           |
| crate1         | crate1    | <b>core</b>      | crate1[Core_2]                            |
| crate1         | crate1    | <b>Core_2</b>    | crate1[core]                              |
| crate5         | crate5    | <b>core</b>      | crate5[Core_3]                            |
| crate5         | crate5    | <b>Core_3</b>    | crate5[core]                              |
| creat2         | creat2    | <b>core</b>      | creat2[core, Core_2, Core_3]              |
| creat2         | creat2    | <b>Core_2</b>    | creat2[core, Core_2, Core_3]              |
| creat2         | creat2    | <b>Core_3</b>    | creat2[core, Core_2, Core_3]              |
| creat3         | creat3    | <b>core</b>      | creat3[Core_2]                            |
| creat3         | creat3    | <b>Core_2</b>    | creat3[core]                              |
| creat4         | creat4    | <b>core</b>      | creat4[Core_2]                            |
| creat4         | creat4    | <b>Core_2</b>    | creat4[core]                              |
| creat5         | creat5    | <b>core</b>      |                                           |
| creat6         | creat6    | <b>core</b>      | crate6[Core_3]                            |
| creat6         | creat6    | <b>Core_3</b>    | creat6[core]                              |
| creat7         | creat7    | <b>core</b>      | crate7[Core_3]                            |
| creat7         | creat7    | <b>Core_3</b>    | creat7[core]                              |
| creat8         | creat8    | <b>core</b>      | crate8[Core_3]                            |
| creat8         | creat8    | <b>Core_3</b>    | creat8[core]                              |
| cris02         | cris02    | <b>city</b>      |                                           |
| cris03         | cris03    | <b>city</b>      |                                           |
| cris04         | cris04    | <b>city</b>      |                                           |
| cris05         | cris05    | <b>city</b>      |                                           |
| cris06         | cris06    | <b>city</b>      |                                           |
| facade02       | cris06    | <b>newcity</b>   | FACDE01[newcity]                          |
| FACDE01        | cris06    | <b>newcity</b>   | facade02[newcity]                         |
| cris06cl       | cris06cl  | <b>city</b>      | facade03 – 05[newcity]                    |
| facade03       | cris06cl  | <b>newcity</b>   | cris06cl[city],facade04 + 05[newcity]     |
| facade04       | cris06cl  | <b>newcity</b>   | cris06cl[city],facade03 – 05[newcity]     |
| facade05       | cris06cl  | <b>newcity</b>   | cris06cl[city],facade03 + 04[newcity]     |
| cris07         | cris07    | <b>city</b>      |                                           |
| cup            | cup       | <b>catacomb</b>  | cup, lioncup, skull, xcirc1 – 3[catacomb] |
| lioncup        | cup       | <b>catacomb</b>  | cup, lioncup, skull, xcirc1 – 3[catacomb] |
| skull          | cup       | <b>catacomb</b>  | cup, lioncup, skull, xcirc1 – 3[catacomb] |
| xcirc1         | cup       | <b>catacomb</b>  | cup, lioncup, skull, xcirc1 – 3[catacomb] |
| xcirc2         | cup       | <b>catacomb</b>  | cup, lioncup, skull, xcirc1 – 3[catacomb] |
| xcirc3         | cup       | <b>catacomb</b>  | cup, lioncup, skull, xcirc1 – 3[catacomb] |
| decwal01       | decwal01  | <b>rescore</b>   | decwal02[rescore],scroll[church]          |
| decwal02       | decwal01  | <b>rescore</b>   | decwal01[rescore],scroll[church]          |
| scroll         | decwal01  | <b>church</b>    | decwal01, decwal02[rescore]               |
| decwal03       | decwal03  | <b>rescore</b>   | r02,r05[Ramirez]                          |
| r02            | decwal03  | <b>Ramirez</b>   | r05[Ramirez], decwal03[rescore]           |
| r05            | decwal03  | <b>Ramirez</b>   | r02[Ramirez], decwal03[rescore]           |
| decwal04       | decwal04  | <b>rescore</b>   | cracked_letzte, stuc2[core]               |
| cracked_letzte | decwal04  | <b>core</b>      | stuc2[core], decwal04[rescore]            |
| stuc2          | decwal04  | <b>core</b>      | cracked_letzte[core], decwal04[rescore]   |

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|              |          |                  |                                                          |
|--------------|----------|------------------|----------------------------------------------------------|
| dedguy       | dedguy   | <b>catacomb</b>  |                                                          |
| detal1       | detal1   | <b>concastle</b> |                                                          |
| detal2       | detal2   | <b>concastle</b> |                                                          |
| detal3       | detal3   | <b>concastle</b> |                                                          |
| det1         | deti1    | <b>catacomb</b>  |                                                          |
| dirt1        | dirt1    | <b>vmaw</b>      |                                                          |
| door11       | door11   | <b>city</b>      |                                                          |
| door2        | door2    | <b>city</b>      |                                                          |
| doors        | door3    | <b>church</b>    |                                                          |
| door33       | door33   | <b>city</b>      |                                                          |
| doordk       | doordk   | <b>city</b>      |                                                          |
| doorwy1      | doorwy1  | <b>rescore</b>   | doorwy1a[rescore]                                        |
| doorwy1a     | doorwy1  | <b>rescore</b>   | doorwy1[rescore]                                         |
| drkdr1       | drkdr1   | <b>basement</b>  |                                                          |
| dunston2     | dunston2 | <b>dungeon</b>   | dunstone[dungeon]                                        |
| dunstone     | dunston2 | <b>dungeon</b>   | dunstone2[dungeon]                                       |
| fring32      | egyp     | <b>church</b>    |                                                          |
| embos2_alt   | embos2   | <b>concastle</b> |                                                          |
| fantile      | fantile  | <b>core</b>      | fantile_alt2[core]                                       |
| fantile_alt2 | fantile  | <b>core</b>      | fantile[core]                                            |
| WALCRUD0     | fauxh20w | <b>sewer</b>     |                                                          |
| firepl01     | firepl01 | <b>rescore</b>   |                                                          |
| floor02      | floor02  | <b>rescore</b>   | floor02a[rescore]                                        |
| floor02a     | floor02  | <b>rescore</b>   | floor02[rescore]                                         |
| floor5       | floor5   | <b>temple</b>    | floor5[concastle]                                        |
| floor5       | floor5   | <b>concastle</b> | floor5[temple]                                           |
| flower03     | flower03 | <b>rescore</b>   |                                                          |
| flower04     | flower04 | <b>rescore</b>   | flower12[rescore]                                        |
| flower12     | flower04 | <b>rescore</b>   | flower4[rescore]                                         |
| flower05     | flower05 | <b>rescore</b>   | flower11[rescore]                                        |
| flower11     | flower05 | <b>rescore</b>   | flower5[rescore]                                         |
| flower06     | flower06 | <b>rescore</b>   |                                                          |
| flower07     | flower07 | <b>rescore</b>   |                                                          |
| flower09     | flower09 | <b>rescore</b>   | flower3a + 13[rescore]                                   |
| flower3a     | flower09 | <b>rescore</b>   | flower09 + 13[rescore]                                   |
| flower13     | flower09 | <b>rescore</b>   | Flower3a + 09[rescore]                                   |
| flower10     | flower10 | <b>rescore</b>   |                                                          |
| frieze2a     | frieze2a | <b>rescore</b>   | friexe2[rescore]                                         |
| frieze2      | frieze2a | <b>rescore</b>   | frieze2a[rescore]                                        |
| floortil2    | ftile3   | <b>NewKeep</b>   | bark, ftile3_alt[core]                                   |
| bark         | ftile3   | <b>core</b>      | ftile3_alt[core], floortil2[NewKeep]                     |
| ftile3_alt   | ftile3   | <b>core</b>      | bark[core], floortil2[NewKeep]                           |
| ftile4       | ftile4   | <b>core</b>      | ftile1, ftile3 -5[core], floortil[NewKeep], tile[church] |
| floortil     | ftile4   | <b>NewKeep</b>   | ftile1, ftile3 -5[core], floortil[NewKeep], tile[church] |
| tile         | ftile4   | <b>church</b>    | ftile1, ftile3 -5[core], floortil[NewKeep], tile[church] |
| ftile1       | ftile4   | <b>core</b>      | ftile1, ftile3 -5[core], floortil[NewKeep], tile[church] |
| ftile3       | ftile4   | <b>core</b>      | ftile1, ftile3 -5[core], floortil[NewKeep], tile[church] |
| ftile5       | ftile4   | <b>core</b>      | ftile1, ftile3 -5[core], floortil[NewKeep], tile[church] |
| gface        | gface    | <b>catacomb</b>  |                                                          |
| gird         | gird     | <b>Tower2</b>    | gird2[mech, NewMetal, NewMage]                           |
| gird2        | gird     | <b>NewMage</b>   | gird2[mech, NewMetal, NewMage], gird[Tower2]             |
| gird2        | gird     | <b>NewMetal</b>  | gird2[mech, NewMetal, NewMage], gird[Tower2]             |
| gird2        | gird     | <b>mech</b>      | gird2[mech, NewMetal, NewMage], gird[Tower2]             |

Sheet1

|                  |          |                  |                                                    |
|------------------|----------|------------------|----------------------------------------------------|
| glass2           | glass2   | <b>concastle</b> | glass2 + _alt +groß[concastle], uniform[porttest]  |
| uniform          | glass2   | <b>porttest</b>  | glass2 + _alt +groß[concastle]                     |
| glass2_alt       | glass2   | <b>concastle</b> | glass2 + _alt +groß[concastle], uniform[porttest]  |
| glass2_groß      | glass2   | <b>concastle</b> | glass2 + _alt +groß[concastle], uniform[porttest]  |
| glasss           | glasss   | <b>concastle</b> |                                                    |
| granit2          | granit2  | <b>core</b>      | granit2[Core_1]                                    |
| granit2          | granit2  | <b>Core_1</b>    | granit2[core]                                      |
| granwall         | granwall | <b>core</b>      | STNWAL3[temple]                                    |
| STNWAL3          | granwall | <b>temple</b>    | granwall[core]                                     |
| grassj1          | grassj1  | <b>vmaw</b>      | grassj1 + _alt [vmaw], Plant03 + _alt[rescore], ca |
| plant03          | grassj1  | <b>rescore</b>   | grassj1 + _alt [vmaw], Plant03 + _alt[rescore], ca |
| plant03_alt      | grassj1  | <b>rescore</b>   | grassj1 + _alt [vmaw], Plant03 + _alt[rescore], ca |
| grassj1_alt      | grassj1  | <b>vmaw</b>      | grassj1 + _alt [vmaw], Plant03 + _alt[rescore], ca |
| cavedirt         | grassj1  | <b>core</b>      | grassj1 + _alt [vmaw], Plant03 + _alt[rescore], ca |
| cavedirt_alt     | grassj1  | <b>core</b>      | grassj1 + _alt [vmaw], Plant03 + _alt[rescore], ca |
| grate3           | grate3   | <b>sewer</b>     |                                                    |
| grate4           | grate4   | <b>sewer</b>     |                                                    |
| grst6128         | grst6128 | <b>core</b>      | grst6128, GSTNWAL3, stnwal3[core], grst6128[(      |
| grst6128         | grst6128 | <b>Core_3</b>    | grst6128, GSTNWAL3, stnwal3[core], grst6128[(      |
| Mstone03 – Kopie | grst6128 | <b>rescore</b>   | grst6128, GSTNWAL3, stnwal3[core], grst6128[(      |
| mstone04_neu     | grst6128 | <b>rescore</b>   | grst6128, GSTNWAL3, stnwal3[core], grst6128[(      |
| GSTNWAL3         | grst6128 | <b>core</b>      | grst6128, GSTNWAL3, stnwal3[core], grst6128[(      |
| stnwal3          | grst6128 | <b>core</b>      | grst6128, GSTNWAL3, stnwal3[core], grst6128[(      |
| grst7128         | grst7128 | <b>core</b>      | grst6128, GSTNWAL3, stnwal3[core], grst6128[(      |
| grst7128         | grst7128 | <b>Core_3</b>    | grst7128[Core_3]                                   |
| dedguy3          | gtomb    | <b>catacomb</b>  | grst7128[core]                                     |
| hammer1          | hammer1  | <b>catacomb</b>  |                                                    |
| hammer2          | hammer2  | <b>church</b>    |                                                    |
| hothou1          | hothou1  | <b>rescore</b>   | hothou2[rescore]                                   |
| hothou2          | hothou1  | <b>rescore</b>   | hothou1[rescore]                                   |
| huestone         | huestone | <b>core</b>      | Huestone, asphalt, gstone1 +2, Hewn3[core], mud    |
| mud              | huestone | <b>sewer</b>     | Huestone, asphalt, gstone1 +2, Hewn3[core], mud    |
| Hewstc_neu       | huestone | <b>concastle</b> | Huestone, asphalt, gstone1 +2, Hewn3[core], mud    |
| asfalt           | huestone | <b>core</b>      | Huestone, asphalt, gstone1 +2, Hewn3[core], mud    |
| gstone1          | huestone | <b>core</b>      | Huestone, asphalt, gstone1 +2, Hewn3[core], mud    |
| gstone2          | huestone | <b>core</b>      | Huestone, asphalt, gstone1 +2, Hewn3[core], mud    |
| Hewn3            | huestone | <b>core</b>      | Huestone, asphalt, gstone1 +2, Hewn3[core], mud    |
| iron             | iron     | <b>NewMage</b>   | iron[NewMage, NewMetal], rust, rusts[mech], pip    |
| iron             | iron     | <b>NewMetal</b>  | iron[NewMage, NewMetal], rust, rusts[mech], pip    |
| pipe1            | iron     | <b>sewer</b>     | iron[NewMage, NewMetal], rust, rusts[mech], pip    |
| rust             | iron     | <b>mech</b>      | iron[NewMage, NewMetal], rust, rusts[mech], pip    |
| rusts            | iron     | <b>mech</b>      | iron[NewMage, NewMetal], rust, rusts[mech], pip    |
| iron3            | iron3    | <b>NewMage</b>   | iron3[mech, NewMage, NewMetal]                     |
| iron3            | iron3    | <b>NewMetal</b>  | iron3[mech, NewMage, NewMetal]                     |
| iron3            | iron3    | <b>mech</b>      | iron3[mech, NewMage, NewMetal]                     |
| ironrock         | ironrock | <b>core</b>      |                                                    |
| ironrust         | ironrust | <b>NewMage</b>   | ironrust[NewMage, NewMetal], rust2rv[mech]         |
| ironrust         | ironrust | <b>NewMetal</b>  | ironrust[NewMage, NewMetal], rust2rv[mech]         |
| rust2rv          | ironrust | <b>mech</b>      | ironrust[NewMage, NewMetal], rust2rv[mech]         |
| ironwal          | ironwal  | <b>NewMage</b>   | ironwal[NewMage, NewMetal], jaildoor, plug +_a     |
| ironwal          | ironwal  | <b>NewMetal</b>  | ironwal[NewMage, NewMetal], jaildoor, plug +_a     |
| jaildoor         | ironwal  | <b>metals</b>    | ironwal[NewMage, NewMetal], jaildoor, plug +_a     |

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|                 |          |                  |                                                 |
|-----------------|----------|------------------|-------------------------------------------------|
| plug            | ironwal  | <b>metals</b>    | ironwal[NewMage, NewMetal], jaildoor, plug +_a  |
| plug_alt        | ironwal  | <b>metals</b>    | ironwal[NewMage, NewMetal], jaildoor, plug +_a  |
| ironwood        | ironwood | <b>core</b>      | ironwood[core, Core_2], floor2 + 4[dungeon]     |
| ironwood        | ironwood | <b>Core_2</b>    | ironwood[core, Core_2], floor2 + 4[dungeon]     |
| floor2          | ironwood | <b>dungeon</b>   | ironwood[core, Core_2], floor2 + 4[dungeon]     |
| floor4          | ironwood | <b>dungeon</b>   | ironwood[core, Core_2], floor2 + 4[dungeon]     |
| ivywall         | ivywall  | <b>concastle</b> | plain[porttest]                                 |
| plain           | ivywall  | <b>porttest</b>  | ivywall[concastle]                              |
| kbookc1a        | kbookc1a | <b>keeper</b>    | kbookc1a – ca3,cas[keeper]                      |
| kbookc2a        | kbookc1a | <b>keeper</b>    | kbookc1a – ca3,cas[keeper]                      |
| kbookca3        | kbookc1a | <b>keeper</b>    | kbookc1a – ca3,cas[keeper]                      |
| kbookcas        | kbookc1a | <b>keeper</b>    | kbookc1a – ca3,cas[keeper]                      |
| knight          | knight   | <b>catacomb</b>  |                                                 |
| lc18            | lc18     | <b>lostcty</b>   |                                                 |
| lc25            | lc25     | <b>lostcty</b>   | marble, marb2[core]                             |
| marb2           | lc25     | <b>core</b>      | marble[core], lc25[lostcty]                     |
| marble          | lc25     | <b>core</b>      | marb2[core], lc25[lostcty]                      |
| leaf            | leaf     | <b>concastle</b> |                                                 |
| lion            | lion     | <b>concastle</b> | lion_alt[concastle]                             |
| lion_alt        | lion     | <b>concastle</b> | lion[concastle]                                 |
| mag20           | mag20    | <b>Tower2</b>    |                                                 |
| mdebri01        | mdebri01 | <b>mine</b>      | mdebri01 - 03                                   |
| mdebri01_alt    | mdebri01 | <b>mine</b>      | mdebri01 - 03                                   |
| mdebri02        | mdebri01 | <b>mine</b>      | mdebri01 - 03                                   |
| mdebri03        | mdebri01 | <b>mine</b>      | mdebri01 - 03                                   |
| WIDTH_32        | metham   | <b>porttest</b>  |                                                 |
| mfloor01        | mfloor01 | <b>mine</b>      | sand                                            |
| sand            | mfloor01 | <b>mine</b>      | mfloor01                                        |
| mosaic1         | mosaic1  | <b>core</b>      |                                                 |
| mosaic2         | mosaic2  | <b>core</b>      | mosaic3                                         |
| mosaic3         | mosaic2  | <b>core</b>      | mosaic2                                         |
| fantile_letzte  | mosaic3  | <b>core</b>      | mosaic3_alt                                     |
| mosaic3_alt     | mosaic3  | <b>core</b>      | fantile_letzte                                  |
| mould           | mould    | <b>city</b>      |                                                 |
| mstn2128        | mstn2128 | <b>core</b>      | mstn2128[Core_3]                                |
| mstn2128        | mstn2128 | <b>Core_3</b>    | mstn2128[core]                                  |
| mstone02        | mstone02 | <b>rescore</b>   | rwall03 – 06[ruined]                            |
| rwall03         | mstone02 | <b>ruined</b>    | mstone02[rescore], rwall03 – 06[ruined]         |
| rwall04         | mstone02 | <b>ruined</b>    | mstone02[rescore], rwall03 – 06[ruined]         |
| rwall04a        | mstone02 | <b>ruined</b>    | mstone02[rescore], rwall03 – 06[ruined]         |
| rwall04b        | mstone02 | <b>ruined</b>    | mstone02[rescore], rwall03 – 06[ruined]         |
| rwall05         | mstone02 | <b>ruined</b>    | mstone02[rescore], rwall03 – 06[ruined]         |
| rwall06         | mstone02 | <b>ruined</b>    | mstone02[rescore], rwall03 – 06[ruined]         |
| mstone03        | mstone03 | <b>rescore</b>   | mstone03 + _geil, _letzte[rescore], RWALL07 – l |
| mstone03_geil   | mstone03 | <b>rescore</b>   | mstone03 + _geil, _letzte[rescore], RWALL07 – l |
| mstone03_letzte | mstone03 | <b>rescore</b>   | mstone03 + _geil, _letzte[rescore], RWALL07 – l |
| RWALL07         | mstone03 | <b>ruined</b>    | mstone03 + _geil, _letzte[rescore], RWALL07 – l |
| RWALL07a        | mstone03 | <b>ruined</b>    | mstone03 + _geil, _letzte[rescore], RWALL07 – l |
| RWALL07b        | mstone03 | <b>ruined</b>    | mstone03 + _geil, _letzte[rescore], RWALL07 – l |
| rwall12         | mstone03 | <b>ruined</b>    | mstone03 + _geil, _letzte[rescore], RWALL07 – l |
| block1          | mstone03 | <b>sewer</b>     | mstone03 + _geil, _letzte[rescore], RWALL07 – l |
| mstone04        | mstone04 | <b>rescore</b>   | rwall01_alt[ruined]                             |
| rwall01_alt     | mstone04 | <b>ruined</b>    | mstone04[rescore]                               |

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|             |          |           |                                                  |
|-------------|----------|-----------|--------------------------------------------------|
| mtrack02    | mtrack02 | mine      | mtrack03[mine]                                   |
| mtrack03    | mtrack03 | mine      | mtrack02[mine]                                   |
| mwalls01    | mwalls01 | core      | cracked_alt[core], mwalls01 – 06[mine]           |
| mwalls01    | mwalls01 | mine      | mwalls01, cracked_alt[core], mwalls01 – 06[mine] |
| cracked_alt | mwalls01 | core      | mwalls01[core], mwalls01 – 06[mine]              |
| mwalls02    | mwalls01 | mine      | mwalls01, cracked_alt[core], mwalls01 – 06[mine] |
| mwalls03    | mwalls01 | mine      | mwalls01, cracked_alt[core], mwalls01 – 06[mine] |
| mwalls04    | mwalls01 | mine      | mwalls01, cracked_alt[core], mwalls01 – 06[mine] |
| mwalls05    | mwalls01 | mine      | mwalls01, cracked_alt[core], mwalls01 – 06[mine] |
| mwalls06    | mwalls01 | mine      | mwalls01, cracked_alt[core], mwalls01 – 06[mine] |
| mwallw02    | mwallw02 | mine      | mwallw01 – 12[mine] without 04 – 06              |
| mwallw01    | mwallw02 | mine      | mwallw01 – 12[mine] without 04 – 06              |
| mwallw03    | mwallw02 | mine      | mwallw01 – 12[mine] without 04 – 06              |
| mwallw07    | mwallw02 | mine      | mwallw01 – 12[mine] without 04 – 06              |
| mwallw08    | mwallw02 | mine      | mwallw01 – 12[mine] without 04 – 06              |
| mwallw09    | mwallw02 | mine      | mwallw01 – 12[mine] without 04 – 06              |
| mwallw10    | mwallw02 | mine      | mwallw01 – 12[mine] without 04 – 06              |
| mwallw11    | mwallw02 | mine      | mwallw01 – 12[mine] without 04 – 06              |
| mwallw12    | mwallw02 | mine      | mwallw01 – 12[mine] without 04 – 06              |
| mwallw04    | mwallw04 | mine      | mwallw04 – 06[mine]                              |
| mwallw05    | mwallw04 | mine      | mwallw04 – 06[mine]                              |
| mwallw06    | mwallw04 | mine      | mwallw04 – 06[mine]                              |
| mwood02     | mwood01  | mine      | mwood03[mine]                                    |
| mwood03     | mwood01  | mine      | mwood02[mine]                                    |
| mwood02     | mwood02  | rescore   |                                                  |
| mwood01     | mwood03  | mine      |                                                  |
| nkroc02     | nkroc02  | NewKeep   |                                                  |
| nskye       | nskye    | skyhw     |                                                  |
| nskyn       | nskyn    | skyhw     |                                                  |
| nskys       | nskys    | skyhw     |                                                  |
| nskyw       | nskyw    | skyhw     |                                                  |
| obasl       | obasl    | Core_1    |                                                  |
| obaswal7    | obaswal7 | core      |                                                  |
| orient      | orient   | porttest  |                                                  |
| oven1       | oven1    | rescore   |                                                  |
| oven2       | oven2    | rescore   | firepl02[rescore]                                |
| firepl02    | oven2    | rescore   | oven2[rescore]                                   |
| oven3       | oven3    | rescore   |                                                  |
| palbasic    | palbasic | wdfloor   |                                                  |
| rplan01     | palnt05  | ruined    | rplan02[ruined]                                  |
| rplan02     | palnt05  | ruined    | rplan01[ruined]                                  |
| parkay64    | parkay64 | core      |                                                  |
| party       | party    | catacomb  |                                                  |
| patio       | patio    | core      | patio[Core_2]                                    |
| patio       | patio    | Core_2    | patio[core]                                      |
| pillar1     | pillar1  | concastle | trim4[concastle]                                 |
| trim4       | pillar1  | concastle | pillar1[concastle]                               |
| pillar2     | pillar2  | concastle | pillar2_alt[concastle]                           |
| pillar2_alt | pillar2  | concastle | pillar2[concastle]                               |
| plant05     | plant05  | rescore   | Plant05 + _neu, plant01, plant07, plant05[rescor |
| plant01     | plant05  | rescore   | Plant05 + _neu, plant01, plant07, plant05[rescor |
| plant05_neu | plant05  | rescore   | Plant05 + _neu, plant01, plant07, plant05[rescor |
| rplant02    | plant05  | ruined    | Plant05 + _neu, plant01, plant07, plant05[rescor |

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|              |          |                 |                                                  |
|--------------|----------|-----------------|--------------------------------------------------|
| plant07      | plant07  | <b>rescore</b>  | Plant05 + _neu, plant01, plant07, plant05[rescor |
| flower2      | plant07  | <b>rescore</b>  | Plant05 + _neu, plant01, plant07, plant05[rescor |
| plate        | plate    | <b>city</b>     |                                                  |
| r01          | r01      | <b>Ramirez</b>  |                                                  |
| r03          | r03      | <b>Ramirez</b>  | r04, r07[Ramirez]                                |
| r04          | r03      | <b>Ramirez</b>  | r03, r07[Ramirez]                                |
| r07          | r03      | <b>Ramirez</b>  | r03, r04[Ramirez]                                |
| r11          | r11      | <b>Ramirez</b>  |                                                  |
| r13          | r13      | <b>Ramirez</b>  | r23[Ramirez]                                     |
| r23          | r13      | <b>Ramirez</b>  | r13[Ramirez]                                     |
| r16          | r16      | <b>Ramirez</b>  | r19[Ramirez]                                     |
| r19          | r16      | <b>Ramirez</b>  | r16[Ramirez]                                     |
| rcobb01b     | rcobb01b | <b>ruined</b>   | rcobb01a – 03[ruined]                            |
| rcobb01a     | rcobb01b | <b>ruined</b>   | rcobb01a – 03[ruined]                            |
| rcobb02      | rcobb01b | <b>ruined</b>   | rcobb01a – 03[ruined]                            |
| rcobb03      | rcobb01b | <b>ruined</b>   | rcobb01a – 03[ruined]                            |
| rdoor01      | rdoor01  | <b>ruined</b>   | Rdoor01 – 02[ruined]                             |
| rdoor01a     | rdoor01  | <b>ruined</b>   | Rdoor01 – 02[ruined]                             |
| rdoor02      | rdoor01  | <b>ruined</b>   | Rdoor01 – 02[ruined]                             |
| rdoorw       | rdoorw   | <b>ruined</b>   | rdoorwg[ruined]                                  |
| rdoorwg      | rdoorw   | <b>ruined</b>   | rdoorw[ruined]                                   |
| rfirep01     | rfirep01 | <b>ruined</b>   | RFIREP2G, rfirep03 + G[ruined]                   |
| RFIREP2G     | rfirep01 | <b>ruined</b>   | rfirep01, rfirep03 + G[ruined]                   |
| rfirep03     | rfirep01 | <b>ruined</b>   | rfirep01, RFIREP2G, rfirep03 + G[ruined]         |
| RFIREP3G     | rfirep01 | <b>ruined</b>   | rfirep01, RFIREP2G, rfirep03[ruined]             |
| rfirep02     | rfirep02 | <b>ruined</b>   | RFIREP1G[ruined]                                 |
| RFIREP1G     | rfirep02 | <b>ruined</b>   | rfirep02[ruined]                                 |
| robblock     | robblock | <b>Core_1</b>   | robblock_alt[core], hewstc[concaste]             |
| hewstc       | robblock | <b>concaste</b> | robblock[Core_1], robblock_alt[core]             |
| robblock_alt | robblock | <b>core</b>     | robblock[Core_1], hewstc[concaste]               |
| rock1_alt    | rock1    | <b>core</b>     |                                                  |
| roof         | roof     | <b>Ramirez</b>  | roof[city]                                       |
| roof         | roof     | <b>city</b>     | roof[Ramirez]                                    |
| rooftile     | rooftile | <b>city</b>     | chroof[temple]                                   |
| chroof       | rooftile | <b>temple</b>   | rooftile[city]                                   |
| rose1        | rose1    | <b>concaste</b> |                                                  |
| rpalnt04     | rpalnt04 | <b>ruined</b>   | rpalnt04 + a + b                                 |
| rpalnt04a    | rpalnt04 | <b>ruined</b>   | rpalnt04 + a + b                                 |
| rpalnt04b    | rpalnt04 | <b>ruined</b>   | rpalnt04 + a + b                                 |
| rpalnt05     | rpalnt05 | <b>ruined</b>   |                                                  |
| rpalnt06     | rpalnt06 | <b>ruined</b>   |                                                  |
| rpalnt07     | rpalnt07 | <b>ruined</b>   |                                                  |
| roof         | roof     | <b>ruined</b>   |                                                  |
| rstairs      | rstairs  | <b>ruined</b>   |                                                  |
| rufgry       | rufgry   | <b>core</b>     | rufgry_alt[core], rufgry[Core_1]                 |
| rufgry       | rufgry   | <b>Core_1</b>   | rufgry + _alt[core]                              |
| rufgry_alt   | rufgry   | <b>core</b>     | rufgry[core], rufgry[Core_1]                     |
| rug          | rug      | <b>concaste</b> | b04[bafford]                                     |
| b04          | rug      | <b>bafford</b>  | rug[concaste]                                    |
| rust4rvs     | rust4rvs | <b>mech</b>     |                                                  |
| pillar1      | rust4rvs | <b>church</b>   |                                                  |
| gray         | rust4rvs | <b>mech</b>     |                                                  |
| rustgi4a     | rustgi4a | <b>city</b>     |                                                  |

|                   |          |                  |
|-------------------|----------|------------------|
| rustgir3          | rustgir3 | <b>city</b>      |
| rustgir5          | rustgir5 | <b>city</b>      |
| rustgir6          | rustgir6 | <b>city</b>      |
| rwall01           | rwall01  | <b>ruined</b>    |
| mcobb01           | rwall01  | <b>rescore</b>   |
| mcobb01           | rwall01  | <b>rescore</b>   |
| mcobb02           | rwall01  | <b>rescore</b>   |
| rwall01a          | rwall01  | <b>ruined</b>    |
| rwall01b          | rwall01  | <b>ruined</b>    |
| rwall08           | rwall08  | <b>ruined</b>    |
| RCOBB01           | rwall08  | <b>ruined</b>    |
| rplan03           | rwall08  | <b>ruined</b>    |
| rplan03a          | rwall08  | <b>ruined</b>    |
| rplan05           | rplan05  | <b>ruined</b>    |
| rplan07           | rplan07  | <b>ruined</b>    |
| rplan03b          | rwall08  | <b>ruined</b>    |
| rwall09           | rwall09  | <b>ruined</b>    |
| rwall10           | rwall10  | <b>ruined</b>    |
| rubble2           | rwall10  | <b>ruined</b>    |
| rwall10_alt       | rwall10  | <b>ruined</b>    |
| rwall10a          | rwall10  | <b>ruined</b>    |
| rwall10b          | rwall10  | <b>ruined</b>    |
| rwall11           | rwall11  | <b>ruined</b>    |
| rwall02           | rwall11  | <b>ruined</b>    |
| rwall02a          | rwall11  | <b>ruined</b>    |
| rwall02b          | rwall11  | <b>ruined</b>    |
| rwall11_alt       | rwall11  | <b>ruined</b>    |
| rwall11a          | rwall11  | <b>ruined</b>    |
| rwall11b          | rwall11  | <b>ruined</b>    |
| rwall13           | rwall12  | <b>ruined</b>    |
| rwall13a          | rwall12  | <b>ruined</b>    |
| rwall13b          | rwall12  | <b>ruined</b>    |
| rwind01           | rwind01  | <b>ruined</b>    |
| rwind02           | rwind01  | <b>ruined</b>    |
| rwind07           | rwind01  | <b>ruined</b>    |
| rwind03           | rwind03  | <b>ruined</b>    |
| rwind04           | rwind04  | <b>ruined</b>    |
| rwind08           | rwind04  | <b>ruined</b>    |
| rwind05           | rwind05  | <b>ruined</b>    |
| rwind06           | rwind06  | <b>ruined</b>    |
| rwood01           | rwood01  | <b>ruined</b>    |
| rwood02           | rwood01  | <b>ruined</b>    |
| rwood03           | rwood02  | <b>ruined</b>    |
| rwood04           | rwood02  | <b>ruined</b>    |
| hewstc_alt2       | sand     | <b>concastle</b> |
| sandy             | sandy    | <b>core</b>      |
| sandy             | sandy    | <b>Core_1</b>    |
| crag              | sandy    | <b>core</b>      |
| crag_alt          | sandy    | <b>core</b>      |
| slab64            | slab64   | <b>core</b>      |
| sndstn01          | sndstn01 | <b>ancient</b>   |
| bigbloock – Kopie | sndstn01 | <b>Ramirez</b>   |
| FILSTON0_alt      | sndstn01 | <b>core</b>      |

|              |          |                  |
|--------------|----------|------------------|
| sndstn02     | sndstn02 | <b>ancient</b>   |
| snkyt        | snkyt    | <b>skyhw</b>     |
| stain01      | stain01  | <b>rescore</b>   |
| stain02      | stain01  | <b>rescore</b>   |
| gtomb        | statue   | <b>catacomb</b>  |
| stonebb      | stonebb  | <b>temple</b>    |
| stucbad2     | stucbad2 | <b>temple</b>    |
| stucbad2_alt | stucbad2 | <b>temple</b>    |
| stucco       | stucco   | <b>core</b>      |
| symbol       | symbol   | <b>concastle</b> |
| tanbrck      | tanbrck  | <b>Core_2</b>    |
| odstone      | tanbrck  | <b>core</b>      |
| test2b       | test2b   | <b>skyhw</b>     |
| test2b_      | test2b   | <b>skyhw</b>     |
| test2e       | test2e   | <b>skyhw</b>     |
| test2n       | test2n   | <b>skyhw</b>     |
| test2s       | test2s   | <b>skyhw</b>     |
| test2t       | test2t   | <b>skyhw</b>     |
| test2w       | test2w   | <b>skyhw</b>     |
| testb        | testb    | <b>skyhw</b>     |
| teste        | teste    | <b>skyhw</b>     |
| testn        | testn    | <b>skyhw</b>     |
| tests        | tests    | <b>skyhw</b>     |
| testst       | testst   | <b>skyhw</b>     |
| testw        | testw    | <b>skyhw</b>     |
| tinybk01     | tinybk01 | <b>rescore</b>   |
| tinybk01_alt | tinybk01 | <b>rescore</b>   |
| tinybk02     | tinybk02 | <b>rescore</b>   |
| tinybk02_alt | tinybk02 | <b>rescore</b>   |
| tranbrck     | tranbrck | <b>core</b>      |
| trim1        | trim1    | <b>concastle</b> |
| trim2        | trim2    | <b>concastle</b> |
| celt1        | trim2    | <b>catacomb</b>  |
| embos2       | trim2    | <b>concastle</b> |
| trim3        | trim3    | <b>concastle</b> |
| trim7        | trim7    | <b>concastle</b> |
| tst2         | tst2     | <b>core</b>      |
| wetbrick     | tst2     | <b>core</b>      |
| uniform_alt  | uniform  | <b>porttest</b>  |
| vic44        | vic44    | <b>vicm01</b>    |
| VIC61CO      | vic61co  | <b>vicm01</b>    |
| VIC67CO      | vic67co  | <b>vicm01</b>    |
| VIC69CO      | vic69co  | <b>vicm01</b>    |
| wal01        | wal01    | <b>lostcty</b>   |
| wal02        | wal02    | <b>lostcty</b>   |
| wal03        | wal03    | <b>lostcty</b>   |
| wal04        | wal04    | <b>lostcty</b>   |
| filson0      | wall     | <b>core</b>      |
| wall01       | wall01   | <b>rescore</b>   |
| wall01_alt   | wall01   | <b>rescore</b>   |
| wall01a      | wall01   | <b>rescore</b>   |
| wall01a_alt  | wall01   | <b>rescore</b>   |
| wallcat1     | wallcat1 | <b>core</b>      |

|                |           |                 |
|----------------|-----------|-----------------|
| wallcat1       | wallcat1  | <b>Core_1</b>   |
| Cobbel – Kopie | wallcat1  | <b>core</b>     |
| wallcat1_alt   | wallcat1  | <b>core</b>     |
| wallcrud       | wallcrud  | <b>core</b>     |
| wdplank2g      | wdplank2g | <b>Core_1</b>   |
| wdplankg       | wdplankg  | <b>Core_2</b>   |
| wdplanko       | wdplanko  | <b>core</b>     |
| wdplanko       | wdplanko  | <b>Core_2</b>   |
| wdplanks       | wdplanks  | <b>core</b>     |
| wdplanks       | wdplanks  | <b>Core_2</b>   |
| wdplanks_alt   | wdplanks  | <b>core</b>     |
| wood           | wdplanks  | <b>core</b>     |
| wdplkbnd       | wdplbnd   | <b>core</b>     |
| wdplkbnd       | wdplkbnd  | <b>Core_2</b>   |
| wdlink         | wdplnk    | <b>core</b>     |
| wdplnk2        | wdplnk2   | <b>Core_2</b>   |
| wdlnk2         | wdplnk2   | <b>core</b>     |
| wdlnk2_alt     | wdplnk2   | <b>core</b>     |
| wdplnk         | wdplnk2   | <b>core</b>     |
| wdplnk2g       | wdplnk2g  | <b>core</b>     |
| WDPLNKG        | WDPLNKG   | <b>Core_2</b>   |
| planks1        | wdplnkg   | <b>core</b>     |
| planks1_alt    | wdplnkg   | <b>core</b>     |
| WDPLNKG        | wdplnkg   | <b>core</b>     |
| wgrain02       | wgrain02  | <b>rescore</b>  |
| wgrain01       | wgrain02  | <b>rescore</b>  |
| wgrain04a      | wgrain02  | <b>rescore</b>  |
| angel          | wgrain02  | <b>church</b>   |
| wgrain03       | wgrain03  | <b>rescore</b>  |
| wgrain04       | wgrain03  | <b>rescore</b>  |
| white          | white     | <b>porttest</b> |
| white_alt      | white     | <b>porttest</b> |
| mstone01       | white     | <b>rescore</b>  |
| win1           | win1      | <b>city</b>     |
| win11          | win11     | <b>city</b>     |
| win11l         | win11l    | <b>city</b>     |
| win1l          | win1l     | <b>city</b>     |
| win31l         | win31l    | <b>city</b>     |
| win32          | win32     | <b>city</b>     |
| win323         | win323    | <b>city</b>     |
| win323l        | win323l   | <b>city</b>     |
| win324         | win324    | <b>city</b>     |
| win324l        | win324l   | <b>city</b>     |
| win325         | win325    | <b>city</b>     |
| win325l        | win325l   | <b>city</b>     |
| win325s        | win325s   | <b>city</b>     |
| win326l        | win326l   | <b>city</b>     |
| win5           | win5      | <b>city</b>     |
| win51          | win51     | <b>city</b>     |
| win51l         | win51l    | <b>city</b>     |
| win5l          | win5l     | <b>city</b>     |
| wing           | wing      | <b>catacomb</b> |
| WINWD265       | winwd265  | <b>city</b>     |

Sheet1

|                |          |                 |
|----------------|----------|-----------------|
| winwd64        | winwd64  | <b>city</b>     |
| winwd64s       | winwd64s | <b>city</b>     |
| WINWL264       | winwl264 | <b>city</b>     |
| winwl64        | winwl64  | <b>city</b>     |
| wood2          | wood2    | <b>core</b>     |
| wdpanel        | wood2    | <b>core</b>     |
| woodbeam       | woodbeam | <b>rescore</b>  |
| woodbeam       | woodbeam | <b>core</b>     |
| woodbeam       | woodbeam | <b>Core_2</b>   |
| floor3         | woodbeam | <b>dungeon</b>  |
| woods08        | woods08  | <b>wdfloor</b>  |
| xsmI           | xsmI     | <b>catacomb</b> |
| link           | xsmI     | <b>catacomb</b> |
| stucco – Kopie | xsmI     | <b>core</b>     |

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2\_alt, rustslgr[mech]  
alt[dungeon], rustsl2\_alt[mech]  
alt[dungeon], rustslgr[mech]

e], lc09[lostcty],d14,mwsto4[maw\_]

ə], lc09[lostcty],d14,mwsto4[maw\_]

, cobs1[Core\_1]  
, cobs1[Core\_1]  
, cobs1[Core\_1]  
, cobs1[Core\_1]  
, cobs1[Core\_1]  
, cobs1[Core\_1]



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Core\_3], Mstone03 – Kopie, mstone04\_neu[rescore]  
Core\_3], Mstone03 – Kopie, mstone04\_neu[rescore]  
Core\_3], Mstone03 – Kopie, mstone04\_neu[rescore]  
Core\_3], Mstone03 – Kopie, mstone04\_neu[rescore]  
Core\_3], Mstone03 – Kopie, mstone04\_neu[rescore]  
Core\_3], Mstone03 – Kopie, mstone04\_neu[rescore]

[sewer], Hewstc\_neu[concastle]  
[sewer], Hewstc\_neu[concastle]  
[sewer], Hewstc\_neu[concastle]  
[sewer], Hewstc\_neu[concastle]  
[sewer], Hewstc\_neu[concastle]  
[sewer], Hewstc\_neu[concastle]  
[sewer], Hewstc\_neu[concastle]  
e1[sewer]  
e1[sewer]  
e1[sewer]  
e1[sewer]  
e1[sewer]

lt[metals]  
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lt[metals]  
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b, rwall12, block1[ruined]  
b, rwall12, block1[ruined]  
b, rwall12, block1[ruined]  
b, rwall12, block1[ruined]  
b, rwall12, block1[ruined]  
b, rwall12, block1[ruined]  
b, rwall12, block1[ruined]  
b, rwall12, block1[ruined]

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3]  
3]

e], rplant02[ruined]  
e], rplant02[ruined]  
e], rplant02[ruined]  
e], rplant02[ruined]

e], rplant02[ruined]  
e], rplant02[ruined]







